

Super OZ Games **For Windows 95**

USER MANUAL

GETTING STARTED

- Before you install or run any of the games on this CD it is important that you have the DirectX V5.0 (or above) libraries installed on your computer.
- Make sure you have your desktop set to small fonts. To alter your desktop font size, open the display applet in the control panel, select settings then change to small fonts.
- If you are not sure if you have DirectX installed on your computer then follow the instructions for *Installing DIRECTX* below.

DIRECTX V5.0

What is DIRECT X?

- The Microsoft DirectX APIs are an integrated set of programming tools that help developers create next-generation multimedia content for the Windows 95 platform.
- DirectX covers every aspect of multimedia content development, including 3D graphics, audio, video, input devices, and networking capabilities.
- DirectX also provides tight integration between applications and hardware and graphics accelerators for maximum graphics performance and easy customer installation.
- When developing products for DirectX, developers gain access to the huge installed base of Windows 95 customers, while reducing development and support costs.
- Common DirectX-based applications include games, entertainment, educational and business content for the Internet, Intranet, CD-ROMs and other media.

Installing DIRECT X

- When you run our Super Games Browser it will detect if you have DirectX installed, if it is not installed then you will be asked if you want to install it.
- You can also install DirectX from our TOOLS area in the Browser.
- To do this simply click on the TOOLS button on our menu, then click on the "DIRECTX 5" button.
- When DirectX has finished installing you will need to restart your system.
- If you are not sure whether DirectX is installed on your system then you are advised to install DirectX, as this will ensure the latest version is available and no harm can result from installing DirectX twice.

QUICKTIME

What is Quicktime ?

- Quicktime is used to play movies or animations and to view pictures.
- Some games require Quicktime to be installed in order to play the in game animations or movies.

Installing Quicktime

- To install Quicktime simply click on the TOOLS button in our Games Browser and then click on the "APPLE QUICKTIME" button.

VBRUN

What is Vbrun

- The **VBRUN** libraries are needed to run **VISUAL BASIC** (programming language) programs.
- At the moment there are 5 different versions of **VISUAL BASIC**, resulting in 5 versions of the Visual Basic libraries.
- As Visual Basic programs require **VBRUN** libraries, each Visual Basic program requires the matching libraries for the version of Visual Basic they have been created with.
- Most **VISUAL BASIC** programs will install these libraries during the installation routine. However some do not.
- If you need to install them to your Windows system follow the instructions below -

Installing Vbrun

- To install VBRUN simply click on the TOOLS button on our menu then click on the "VBRUN 1-2-3" "VBRUN 4" and "VBRUN 5" buttons.

USING THE SPRINT SUPER GAME BROWSER

- The Super Games Browser is very easy to use. You can install and play games very quickly from here.
- There are three areas on the browser, **GAMES**, **TOOLS** and **HELP**.
- A button on the right of the menu represents each area.
- The colour of the text in these buttons will change when your mouse pointer is placed over them.
- The colour Change indicates the button you have selected.
- To enter an area simply place your mouse pointer over the area and click your left mouse button.

THE SPRINT SUPER GAME BROWSER MENU AREAS

Games

- This is the default area and contains all the games on the CD.
- A button represents each game with black text for the game name.
- When you move your mouse pointer over a game button the game text will change from black to red indicating the selected game. Also a brief description of the game will be displayed at the bottom of the menu.
- You can scroll up or down through the list of games with your mouse pointer by either using the scroll bar or the arrows above and below the scroll bar.
- To install or play a game move your mouse pointer over your selection and then click your left mouse button.

Tools

- This area contains various award winning tools and essential drivers to help you improve your productivity with Windows 95.
- A button represents each tool with the black text for the tool name.
- When you move your mouse pointer over a tool button the tool text will change from black to red indicating the current selected tool. Also a brief description of the tool will be displayed at the bottom of the menu.
- You can scroll up or down through the list of tools with your mouse pointer by either using the scroll bar or the arrows above and below the scroll bar.
- To install or use a tool move your mouse pointer over your selection and then click your left mouse button.

Help

- This is the area you are viewing at the moment.
- If you have a question please refer to the **common questions and answers** section below.

INSTALLING AND RUNNING GAMES OR TOOLS

- Some of the games on this CD do not require installation as they run from the CD.
- Before you install a game or tool make sure you have enough hard drive space.
- Some of the games require large amounts of Hard Disk space so it is advised to have at least 50mb or more space free before you install a game.
- The tools are generally a lot smaller than games and require much less hard drive space.
- Most games will tell you if there is insufficient hard drive space before they install.

DOS SOUND SETUP

AUTOMATIC SOUND CARD CONFIGURATION

- Some DOS games require you to manually configure your sound card.
- This is usually done through a separate program called sound setup.
- If there is an option to "AUTO DETECT" your sound card try this first as it will usually automatically detect your sound card.
- If however it does not detect your sound card or there is no "AUTO DETECT" feature then you will need to manually enter the correct settings.

MANUAL SOUND CARD CONFIGURATION

- When manually configuring a game to work with your sound card you will be asked to choose from a selection of sound cards choose the sound card which you having installed in your system.
- The sound card configuration will require a number for each Of these settings: **DMA - IRQ - PORT.**
- You can find these settings easily in Windows 95 by doing the following.
- Right click on the "MY COMPUTER" desktop icon then select properties.
- Next click on device manager then click on "Sound, Video and game controllers".
- Click on your sound card name then click on properties, next click on resources. You will now be presented with the resource settings for your sound card. Here is an example below -

RESOURCE TYPE	SETTING	
Interupt Request	- 05	< This is the IRQ setting
Direct Memory Access - 01		< This is the DMA setting
Direct Memory Access - 05		
Input/Output Range	- 0220 - 022f	< This is the PORT setting
Input/Output Range	- 0330 - 0331	
Input/Output Range	- 0388 - 038B	

- So from the above information these are the settings required to configure your sound card correctly with a game.

IRQ = 05 DMA = 01 PORT = 220.

- Enter these setting in the appropriate locations. Once you have done this usually you have the option to test the sound. If all is working ok then save the settings and proceed to play the game.

UN-INSTALLING GAMES OR TOOLS

Automatic Un-installing

- Most installed games or tools can be automatically un-installed, however some cannot and need to be manually un-installed.
- To Automatically un-install a game or tool open your control panel by clicking on your **START BUTTON** then go to settings and click on **CONTROL PANEL.**
- In the control panel folder you will find an **ADD REMOVE PROGRAMS** icon.

- Double click on this icon.
- You will now be presented with a list of installed programs. Select the one you want to un-install by clicking on it, then click on the **ADD REMOVE** button to un-install it.

Manual Un-installing

- To manually un-install a program you will need to find the folder the program is located in using **WINDOWS EXPLORER**.
- When you have found the correct folder highlight it then delete it by clicking the right mouse button and selecting delete.
- You can now delete the program group or name by clicking on the **START BUTTON** then go to settings and clicking on **TASKBAR**.
- Next Click on **START MENU PROGRAMS** then Click on the **REMOVE** button.
- Highlight the program group or name you want to remove by clicking on it.
- Click remove to remove it.

COMMON QUESTIONS AND ANSWERS

Question

The game or tool is incomplete, stops working after 30 days or will not allow me to save?

Answer

All of the games and tools on this CD fall into one of the following 3 categories.

1) Freeware

This program is fully working and there is not registration fee.

The author usually does this to display their programming talent.

Some Authors ask for a donation to help support their future projects.

2) Shareware

Shareware is "Try Before You Buy" software.

There is no difference in either the quality or copyright of shareware and so-called commercial software. In both cases authors work hard on their product, they retain full rights to their work, and are entitled to proper payment for it. The main difference with shareware is simply its method of distribution and the concession that users may legally try it out for a limited time before they decide to purchase.

At the end of the evaluation period however, users must either pay the registration fee or stop using it.

Not all files on our CDs are shareware some are freeware and require no payment to the author for continued use. The documentation supplied with each program will tell you whether it is a shareware of freeware program.

3) Demo

A demo is a cut down version of a product in order to give you a demonstration of its use.

Usually game demos will only give you a few levels of play or only provide you with one part of the game.

Some demos will not allow you to save, do not provide you with all the features or only allow you to use the program for a limited time.

After you have used the program for the limited time (usually 30 days) it will cease to work.

Question

How do I purchase the fully working Version of a product on this CD?

Answer

Each program contains a text file relating to the registration details.

Look for files such as README.TXT VENDOR.TXT or REGISTER.TXT.

Included in the text file will be details on the cost of registering the program, the address to send the money and what you will receive after registering.

It is advised that you make contact with the author before sending any money to confirm its availability

and current price.

Question

Does sprint software sell the full versions of Games or Tools on this CD?

Answer

Sprint Software does not sell full versions of these products nor does it have any further information about availability of the product other than that supplied with product.

Question

Does sprint software provide technical support for shareware software?

Answer

As sprint software does not develop any of the shareware contained on their CDs we do not provide technical support for them. However each file does include extensive documentation and information about contacting the author.

Sprint Software also provides plenty of technical information in this help file to ensure that you can get the programs working properly.

Question

When I install a game an error message states that it cannot access "DDE" or cannot find "progman.exe"

Answer

Shutdown and restart your computer. Re-install the game. The game will now install correctly.

Question

When I install a game there are no icons created in the programs menu for me to run the game.

Answer

Shutdown and restart your computer. Re-install the game. This game will now install correctly with icons in the programs menu or on the desktop.

Question

When I run a game the following error message is displayed -
"A Required .DLL file, DDRAW.DLL, was not found."

Answer

This error indicates that DirectX is not installed. If you install DirectX this error will not occur and the game will run correctly.

Question

When I run a game an error message states it cannot find DPLAY.DLL and exits from the game.

Answer

This file is installed with DirectX 2 and DirectX 5 only. This will most likely happen if you only have DirectX 3 installed. To fix the problem install DirectX 5 situated in the tools area on this CD.

Question

When I run a game the following error message is displayed -
"Unable to initialize sound system" or "Unable to create Direct Sound Object"

Answer

This error indicates you do not have a sound card installed or your sound card is incorrectly installed.

To correctly install your sound card, refer to the installation instructions supplied with the sound card.

Most games will run without a sound card.

TECHNICAL SUPPORT

If you have a question or problem other than those mentioned above you can contact our technical support department.

ADDRESS: Sprint Software \ Technical Support
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EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns of flashing lights. Exposure to certain patterns or backgrounds on a television screen/computer monitor or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epilepsy. If you, or anyone in your family, have an epileptic condition, consult your physician prior to playing.

If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming playing.

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